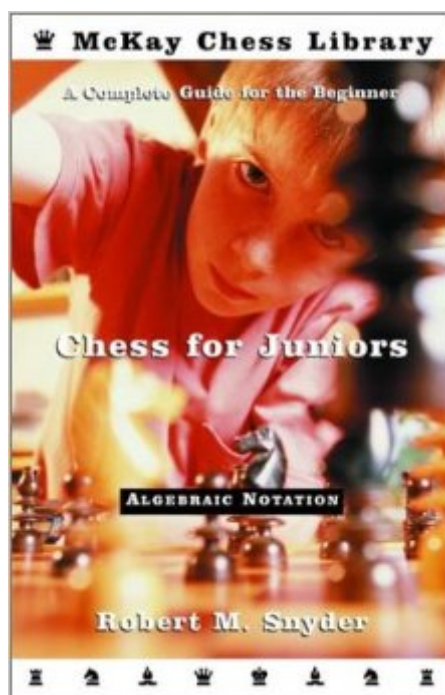


The book was found

Chess For Juniors: A Complete Guide For The Beginner



Synopsis

Robert Snyder, national chess master and noted teacher, introduces this timeless game to the young beginner. Snyder teaches the basic principles and then builds on students' knowledge, giving clear instructions on how to choose and employ opening, middle, and endgame strategies to win. In twenty graduated lessons, with over 275 diagrams, Chess for Juniors covers:-- Basic Rules-- Check, Checkmate, and Castling-- Opening Systems, including the Ruy Lopez, the Sicilian Defense, the Nimzo-Indian, the Queen's Indian Defense.-- Basic Endgame Strategy-- Tactics such as the Hanging Piece, the Fork, and the Pin-- And more. Robert M. Snyder's students have included the 1989 and 1990 national elementary and junior high school champions. He is the founder of the Chess for Juniors chess club in Garden Grove, California, the country's largest club for young people, and his school seminars have been attended by a total of over 50,000 students.

Book Information

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Customer Reviews

As an elementary school teacher as well as a chess player I have found CHESS FOR JUNIORS to be the perfect text book for introducing my students to this wonderful brain sport. Chess is a great way of helping my students improve their concentration and studies have shown that chess helps improve reading and math test scores. CHESS FOR JUNIORS is not only used for the lesson plans it has by myself, but it is clear and easy reading for the students. It was only a few years ago that I came across CHESS FOR JUNIORS after having used a couple of other books. The other books, which had a combination of nice pictures, fancy illustrations mixed in with a reading level that was

not suited for upper grade elementary school readers, were ok for a good teacher to read to their students. However, my search ended when discovering CHESS FOR JUNIORS. Now a little bit about the material in the book:

- a. It is logically organized beginning with a little bit of background made interesting to read. It then goes into the basic rules (especially good is how the author covers, "en passant", "castling", "check", "checkmate", "pawn promotion" and the "movement of the Knight" which often confuse first time beginners) and moves into strategy.
- b. Each lesson builds upon former lessons, introducing new strategy based on the material covered in previous lessons. This is the way teachers actually cover material in a classroom. It does have the drawback of covering just one subject in an entire chapter like so many other beginning books I have seen.
- c. Extreme wide coverage of important tactics. There are enough problem format examples for students to work on and a teacher to set up that if a club was to have a weekly meeting it would have enough material for an entire school year. It covers ALL of the most important basic mates (especially good is the coverage of "how to defend against the scholar's mate", "rook roller mate", "back rank mate", "mates against the weak f7 square such as Legal's mate", "smothered mate" including the "Philidor's Legacy" mate). It covers all of the important opening traps (especially good is the coverage of "Petrov's Trap") and tactics that win material (nicely covered with good examples are "the pin", "the fork", "the skewer/x-ray attack", "discovered check/attack", "overworked defender" and more).
- d. Good Opening System. The opening system introduced does not go off into hundreds of complicated variations. It doesn't suggest over ambitious gambit lines nor openings that are over positional or mechanical (not allowing the student to think for them self). The openings are well rounded with a good degree of openings containing important opportunities to get into tactical situations - allowing the openings to be "learning openings" for a beginner. Excellent are the Ruy Lopez and the line against the Sicilian as White (there is also a nice brief coverage of other ways to handle replies to 1 e4 such as the French, Alekhines, Center Counter and Caro Kann) and well as Black (playing against the Ruy Lopez and handling the "d" Pawn openings with the Nimzo-Indian, an active defense with a good sharp fight for the center).
- e. The most important first endgames for students to learn with how to checkmate a lone King with just a King and Queen and King and Rook, and then going into basic King and Pawn endgames. These are explained extremely well.
- f. Special features of the Rook (use on opening files, behind passed pawns, on the 7th rank, doubling, etc...) and Pawns (doubled pawns, isolated pawns, pawn chain, backward pawns) are very nicely pointed out.
- g. reading and writing moves (notation) is very nicely taught. Getting into this important part of learning chess into an appropriate depth for students not to fear what at first may appear to them to be complicated. CHESS FOR JUNIORS does an excellent job of covering this.
- h. Two

example games with very nice winning ideas are covered. There is move by move analysis making the games flow very nicely. This makes the setting for a follow up book by the same author known as UNBEATABLE CHESS LESSONS FOR JUNIORS (continues with more games in this matter).i. Ever try and look something up again that you had previously seen in a book, but had problems locating it? Ever had someone mention the name of something but then ask yourself, where would it be in this book? Well in CHESS FOR JUNIORS you will find an extensive INDEX in the back! What a wonderful help this has been!j. Humor using riddles and stories are used to help the students remember. Some are so silly/funny (well suited for an elementary school or even junior high school audience) that students cannot forget the material. This is an especially great and unique feature of CHESS FOR JUNIORS not found in your typical beginner's book. This can only come from an author that has many years of experience working with young students.h. The author's UNBEATABLE CHESS LESSONS FOR JUNIORS and my favorite, WINNING CHESS TOURNAMENTS FOR JUNIORS continues with additional material designed to go beyond CHESS FOR JUNIORS (this avoids the pitfalls of having inconsistent or repeated material).In a chess nut shell if you are a teacher, student or parent and want what is far the best chess book for a beginner, then CHESS FOR JUNIORS is it!

I got this book a couple of years ago and now am chess club president at my school chess club in 7th grade. I loaned it out so many times it is getting worn out.When I went to get a copy now I found out it is temporarily not in print because it is going to be made a new edition. I plan to get the new edition for the chess club.What I liked about this book is that it isn't a silly little kids picture book. It teaches serious material using an easy to understand method by making the language basic enough and organizing it in an order to make it learning friendly. It would be good for anyone who can read as well as an average third grader right on up to adults. The index in the back makes it easy to find things and relook things up like terms, openings and rules.Everyone in the school chess club likes it and uses it for continued reference even after having read it. I think this is the best first book for kids and adults.

CHESS FOR JUNIORS is the book I recommend to EVERYONE who looking for their first book on chess. You will be taken on a journey of 20 well organized and informative chess lessons that progress at a nice pace. Lots of digrams (not not pictures and drawings, except for the pieces are nicely drawn to show you what they look like on a staunton design chess set) with problems to work on make it a smooth read.The book is not skimpy so there is enough of material to take you from

absolute beginning well on past being an advanced beginner. It does an exceptionally good job of covering all the important rules and gets into strategy perfect for a new player to the game. This book is not just for kids - it is a great book for adults as well who can handle some of the humor that is designed to keep kids attention. When you finish this book I recommend getting WINNING CHESS TOURNAMENTS FOR JUNIORS (I rate it *****) that will continue with the same opening system, tactics and endgames where CHESS FOR JUNIORS leaves off (plus much more, including getting into rules for tournament play). HIGHLY RECOMMENDED AS YOUR FIRST CHESS BOOK!!!

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Chess: How to Play Chess: For (Absolute) Beginners: The Journey to Your Empire Begins Here (The Skill Artist's Guide - Chess Strategy, Chess Books Book 3) Chess For Kids: How to play chess for kids with a simple explanation of the chess rules for kids and other fun facts about chess Unbeatable Chess Lessons for Juniors [McKay Chess Library for Kids] Chess for Juniors: A Complete Guide for the Beginner Winning Chess Tournaments for Juniors How to Beat Your Dad at Chess (Gambit Chess) The Kids' Book of Chess and Chess Set 101 Questions on How to Play Chess (Dover Chess) My First Chess Book: 35 easy and fun chess-based activities for children aged 7 years + The Usborne Book of Chess Puzzles (Usborne Chess Guides) Chess 4 Kids: A Book of Chess Instructions, Tactics, & More! Chess for Children Activity Book (Batsford Chess) Practical Guide to Patternmaking for Fashion Designers: Juniors, Misses and Women Complete Book of Chess (Usborne Internet-Linked Complete Books) The Usborne Guide to Playing Chess Bitcoin Mining: The Bitcoin Beginner's Guide (Proven, Step-By-Step Guide To Making Money With Bitcoins) (Bitcoin Mining, Online Business, Investing for ... Beginner, Bitcoin Guide, Bitcoin Trading) Blender 3D For Beginners: The Complete Guide: The Complete Beginner's Guide to Getting Started with Navigating, Modeling, Animating, Texturing, Lighting, Compositing and Rendering within Blender. The Record Men: The Chess Brothers and the Birth of Rock & Roll (Enterprise) Playing Chess With the Heart: Beatrice Wood at 100 One Move at a Time: How to Play and Win at Chess...and Life

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